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UK PRESS INFORMATION:
Rocket Media
0207 437 6100

PRESS INFORMATION

Colin McRae Rally 2.0: the most breathtaking and exhilarating rally experience of the year on PlayStation.

The defining moment for rally video games has been redefined. The sequel to the globally best selling **Colin McRae Rally** has been stripped down, rebuilt and engineered to be the most breathtaking, exhilarating rally racing experience on **PlayStation**.

Featuring McRae's Ford Focus, **Colin McRae Rally 2.0** delivers all the speed, all the thrills and looks and feels better than ever imaginable; with the PlayStation graphics being described as between PlayStation 1 and 2 standards.

In addition to the high-end rally driving action and the unparalleled car handling the brand is famous for, **Colin McRae Rally 2.0** introduces a groundbreaking, riotous, action **arcade game** mode. Completely unique and original – get all the power of a simulator and play it like an arcade game. Offering 6 cars racing head-to-head over 8 unique looped circuits, put your foot down for an all-out, all-action rough and ready race.

Jaw-dropping visuals with even more detailed cars and incredible scenery delivers exhilarating and challenging rally courses across the world. Drive hard, contend with the constantly changing weather and take the cars to the edge of control; but go over the edge and you'll soon discover the out-of-control damage effects.

Spoilers can crack, the back bumper can break off from one corner so that it drags along the ground, windscreens shatter... Created with close attention to detail, all the effects add greatly to the realism of the game.

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It's man and machine against the elements as weather effects vary through each track and are randomly generated, appropriate to each country. Race a country and you'll experience one set of weather conditions, race it again and experience another completely different set of conditions.

Colin McRae Rally 2.0 offers players five dynamic camera angles to view the action from, including the in-car driver's "Head Cam" view which, with its constant jogging, simulates the relentless – often unforgiving – road surface's effect on the car with dramatic effect.

With 40 people working on the new game, Codemasters guarantees gamers the drive of their life with **Colin McRae Rally 2.0**, coming June 2000 on PlayStation with a PC CD-ROM edition, featuring network and Internet play, to follow.

ENDS

KEY GAMEPLAY ELEMENTS

✪ Stunning new graphics engine, immaculate car handling.
✪ 8 global rally venues, including new countries & all new stages.
✪ Entirely separate Arcade game, 6 cars on unique circuits.
✪ New 4WD cars including the new Focus and a classic series.
✪ Incredibly smart new front end, plus weather forecasting.
✪ Dynamic action replays with cameraman direction.
✪ All new "Neural Net" Artificial Intelligence for opponent drivers.
✪ Refined damage & car deformation graphics / physics system.

WEB SITE

✪ www.codemasters.com

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| Notes to Editors:

Established in 1986, Codemasters is a leading developer and publisher of best-selling interactive entertainment products for a global audience on current and future gaming platforms and channels. Codemasters' genre-leading brands include Colin McRae Rally, Touring Cars, Micro Machines/Maniacs, and LMA Manager. With an annual turnover in excess of $100 million, the company is headquartered in Southam, Warwickshire, UK where it employs over 400 staff, and maintains European operations in Germany, France, Spain, Benelux and plans to set up operations in Scandinavia. The company entered the US publishing market in 1999 and has an online gaming US-based development facility in Oakhurst, CA. More information about the company and its products is available online at ttp://www.codemasters.com.

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